

### Mathematics: Geometry Grade Ladder

| Year 7 | Year 8   | Year 9   | IGCSE: Year 10 and 11  |
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|        |  | <b>9A*</b>   | <b>9A* / 8A*</b>   |
|        |  | <ul style="list-style-type: none"> <li>● Use sine, cosine and tangent of angles of any size.</li> <li>● Use Pythagoras' theorem.</li> <li>● Solving right-angle triangle problems in two and three dimensions.</li> <li>● Use the conditions for congruent triangles in formal geometric proofs [for example, to prove that the base angles of an isosceles triangle are equal].</li> <li>● Calculate lengths of circular arcs and areas of sectors</li> <li>● Calculate the surface area of cylinders.</li> <li>● Appreciate the continuous nature of scales that are used to make measurements.</li> </ul> | <ul style="list-style-type: none"> <li>● Use the sine, cosine rules for triangles which are not right angled in 2D and 3D.</li> <li>● Apply the trigonometric rules with bearings and any triangle.</li> <li>● Solve complex problems involving vectors, in particular being able to show points are collinear.</li> </ul> |
|        | <b>9A*</b>   | <b>8A*</b>   | <b>8A / 7A</b>   |
|        | <ul style="list-style-type: none"> <li>● Use mathematical similarity in simple 2-D shapes.</li> <li>● Use sine, cosine and tangent ratios in right-angled triangles in two dimensions.</li> <li>● Construct scale drawings.</li> </ul> | <ul style="list-style-type: none"> <li>● Understand and use mathematical similarity in simple 2-D shapes.</li> <li>● Use sine, cosine and tangent ratios in right-angled triangles in two dimensions.</li> </ul>   | <ul style="list-style-type: none"> <li>● Use sine, cosine and tangent of angles of any size, and Pythagoras' theorem when solving problems in two and three dimensions.</li> <li>● Use the conditions for congruent</li> </ul>   |

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|   | <ul style="list-style-type: none"> <li>• Perform length and area calculations of composite shapes.</li> <li>• Calculate the volume of triangular prisms and cylinders.</li> </ul>  | <ul style="list-style-type: none"> <li>• Construct scale drawings.</li> <li>• Perform length and area calculations of composite shapes.</li> <li>• Calculate the volume of triangular prisms and cylinders.</li> </ul>   | <p>triangles in formal geometric proofs</p> <ul style="list-style-type: none"> <li>• Calculate lengths of circular arcs and areas of sectors</li> <li>• Calculate the surface area of cylinders.</li> <li>• Appreciate the continuous nature of scales that are used to make measurements.</li> <li>• Know and use all of the circle theorems, including some proofs.</li> <li>• Explain reasoning when solving angle problems.</li> <li>• Calculate the volume and surface area of curved shapes such as spheres.</li> </ul> |
| <b>9A*</b>  | <b>8A*</b>   | <b>8A / 7A</b>   | <b>6B / 5B</b>  |
| <ul style="list-style-type: none"> <li>• Enlarge a shape by a positive fractional scale factor, through a given centre of enlargement.</li> <li>• Understand the concepts of error bounds and find them.</li> <li>• Understand and use compound measures like speed and density.</li> <li>• Solve problems involving length and area of parallelograms, rhombuses and kites.</li> </ul> | <ul style="list-style-type: none"> <li>• Understand and apply Pythagoras' Theorem.</li> <li>• Understand and use three figure bearings to define direction.</li> <li>• Enlarge a shape by a positive fractional scale factor, through a given centre of enlargement.</li> <li>• Understand the concepts of error bounds and find them.</li> <li>• Understand and use compound measures like speed and density.</li> <li>• Solve problems involving length</li> </ul> | <ul style="list-style-type: none"> <li>• Understand and apply Pythagoras' Theorem.</li> <li>• Understand and use three figure bearings to define direction.</li> <li>• Enlarge a shape by a positive fractional scale factor, through a given centre of enlargement.</li> <li>• Understand the concepts of error bounds and find them.</li> <li>• Understand and use compound measures like speed and density.</li> <li>• Solve problems involving length</li> </ul> | <ul style="list-style-type: none"> <li>• Understand and use mathematical similarity in simple 2-D shapes.</li> <li>• Use sine, cosine and tangent ratios in right-angled triangles in two dimensions.</li> <li>• Construct scale drawings.</li> <li>• Perform length and area calculations of composite shapes.</li> <li>• Calculate the volume of triangular prisms and cylinders.</li> <li>• Solve angle problems, including</li> </ul>   |

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|  | and area of parallelograms, rhombuses and kites.   | and area of parallelograms, rhombuses, kites and circles.  | with the use of circle theorems.<br><ul style="list-style-type: none"> <li>Describe simple vectors and show vectors are parallel.</li> </ul>   |
| <b>8A*</b>   | <b>8A / 7A</b>   | <b>6B / 5B</b>   | <b>5C / 4C</b>   |
| <ul style="list-style-type: none"> <li>Recognise and use rotational symmetry, its order and centre.</li> <li>Know and use angle properties and symmetry properties of triangles and quadrilaterals.</li> <li>Classify and define types of quadrilaterals.</li> <li>Enlarge a shape by a positive integer scale factor through a given centre of enlargement.</li> <li>Understand and use angle properties of intersecting and parallel lines.</li> <li>Calculate composite areas involving squares, rectangles and triangles.</li> <li>Calculate composite volumes involving cubes and cuboids.</li> <li>Calculate the surface area of cubes and cuboids.</li> </ul> | <ul style="list-style-type: none"> <li>Recognise and use rotational symmetry, its order and centre.</li> <li>Know and use angle properties and symmetry properties of triangles and quadrilaterals.</li> <li>Classify and define types of quadrilaterals.</li> <li>Enlarge a shape by a whole number scale factor through a given centre of enlargement.</li> <li>Understand and use language associated with the circle, such as circumference, radius, diameter, arc and chord.</li> <li>Understand and use angle properties of intersecting and parallel lines.</li> <li>Construct triangles, using protractor, ruler and pair of compasses.</li> <li>Calculate composite areas involving squares, rectangles and triangles.</li> <li>Calculate composite volumes involving cubes and cuboids.</li> <li>Calculate the surface area of cubes and cuboids.</li> </ul> | <ul style="list-style-type: none"> <li>Recognise and use rotational symmetry, its order and centre.</li> <li>Know and use angle properties and symmetry properties of triangles and quadrilaterals.</li> <li>Classify and define types of quadrilaterals.</li> <li>Enlarge a shape by a whole number scale factor through a given centre of enlargement.</li> <li>Understand and use language associated with the circle, such as circumference, radius, diameter, arc and chord.</li> <li>Understand and use angle properties of intersecting and parallel lines.</li> <li>Construct triangles, using protractor, ruler and pair of compasses.</li> <li>Calculate composite areas involving squares, rectangles and triangles.</li> <li>Calculate composite volumes involving cubes and cuboids.</li> <li>Calculate the surface area of cubes and cuboids.</li> </ul> | <ul style="list-style-type: none"> <li>Understand and apply Pythagoras' Theorem.</li> <li>Understand and use three figure bearings to define direction.</li> <li>Enlarge a shape by a positive fractional scale factor, through a given centre of enlargement.</li> <li>Understand the concepts of error bounds and find them.</li> <li>Understand and use compound measures, including speed and density.</li> <li>Carry out calculations involving length and area of parallelograms, rhombuses, kites and circles.</li> </ul> |

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| <b>8A / 7A</b>  | <b>6B / 5B</b>  | <b>5C / 4C</b>  | <b>3D</b>  |
| <ul style="list-style-type: none"> <li>● Understand congruence of 2-D shapes.</li> <li>● Investigate properties of triangles and quadrilaterals</li> <li>● Measure and draw angles up to 360° with reasonable accuracy.</li> <li>● Draw nets to make simple 3-D shapes.</li> <li>● Reflect a shape in a line.</li> <li>● Understand and use scale in the context of maps and drawings.</li> <li>● Calculate areas of squares, rectangles and right angle triangles</li> <li>● Calculate volumes of cubes and cuboids.</li> <li>● Convert one metric unit to another.</li> </ul> | <ul style="list-style-type: none"> <li>● Understand congruence of 2-D shapes.</li> <li>● Investigate properties of triangles and quadrilaterals</li> <li>● Measure and draw angles up to 360° with reasonable accuracy.</li> <li>● Draw nets to make simple 3-D shapes.</li> <li>● Reflect a shape in a line.</li> <li>● Understand and use scale in the context of maps and drawings.</li> <li>● Calculate areas of squares, rectangles and right angle triangles</li> <li>● Calculate volumes of cubes and cuboids.</li> <li>● Convert one metric unit to another.</li> </ul> | <ul style="list-style-type: none"> <li>● Understand congruence of 2-D shapes.</li> <li>● Investigate properties of triangles and quadrilaterals</li> <li>● Measure and draw angles up to 360° with reasonable accuracy.</li> <li>● Draw nets to make simple 3-D shapes.</li> <li>● Reflect a shape in a line.</li> <li>● Understand and use scale in the context of maps and drawings.</li> <li>● Calculate areas of squares, rectangles and triangles</li> <li>● Calculate volumes of cubes and cuboids.</li> <li>● Convert one metric unit to another.</li> </ul> | <ul style="list-style-type: none"> <li>● Recognise and use rotational symmetry, its order and centre.</li> <li>● Know and use angle properties and symmetry properties of triangles and quadrilaterals.</li> <li>● Classify and define types of quadrilaterals.</li> <li>● Enlarge a shape by a whole number scale factor through a given centre of enlargement.</li> <li>● Understand and use language associated with the circle, such as circumference, radius, diameter, arc and chord.</li> <li>● Understand and use angle properties of intersecting and parallel lines.</li> <li>● Construct triangles, using protractor, ruler and pair of compasses.</li> <li>● Calculate composite areas and volumes involving squares, rectangles, triangles, cubes and cuboids. They calculate the surface area of cubes and cuboids.</li> </ul> |
| <b>6B / 5B</b>  | <b>5C / 4C</b>  | <b>3D</b>   | <b>3E / 2E</b>   |
| <ul style="list-style-type: none"> <li>● Make simple 2D and 3D shapes.</li> <li>● Understand and use language</li> </ul>  | <ul style="list-style-type: none"> <li>● Make simple 2D and 3D shapes.</li> <li>● Understand and use language</li> </ul>  | <ul style="list-style-type: none"> <li>● Make simple 2D and 3D shapes.</li> <li>● Understand and use language</li> </ul>  | <ul style="list-style-type: none"> <li>● Understand congruence of 2-D shapes.</li> </ul>   |

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| <p>associated with line and angle.</p> <ul style="list-style-type: none"> <li>• Understand the relationship between metric units.</li> <li>• Find perimeters of simple shapes, find areas by counting squares and find volumes by counting cubes.</li> <li>• Begin to make sensible estimates using standard units in relation to everyday situations.</li> </ul>  | <p>associated with line and angle.</p> <ul style="list-style-type: none"> <li>• Understand the relationship between metric units.</li> <li>• Find perimeters of simple shapes, find areas by counting squares and find volumes by counting cubes.</li> <li>• Begin to make sensible estimates using standard units in relation to everyday situations.</li> </ul>  | <p>associated with line and angle.</p> <ul style="list-style-type: none"> <li>• Understand the relationship between metric units.</li> <li>• Find perimeters of simple shapes, find areas by counting squares and find volumes by counting cubes.</li> <li>• Begin to make sensible estimates using standard units in relation to everyday situations.</li> </ul>  | <ul style="list-style-type: none"> <li>• Investigate properties of triangles and quadrilaterals</li> <li>• Measure and draw angles up to 360° with reasonable accuracy.</li> <li>• Draw nets to make simple 3-D shapes.</li> <li>• Reflect a shape in a line.</li> <li>• Understand and use scale in the context of maps and drawings.</li> <li>• Calculate areas of squares, rectangles and right angle triangles and volumes of cubes and cuboids.</li> <li>• Convert one metric unit to another.</li> </ul> |
| <b>5C / 4C</b>   | <b>3D</b>  | <b>3E / 2E</b>   | <b>2F / 1F</b>   |
| <ul style="list-style-type: none"> <li>• Name and describe common 2D and 3D shapes, using appropriate mathematical language.</li> <li>• Identify lines of symmetry in simple 2-D shapes.</li> <li>• Understand angle as a measurement of turn and recognise right angles in the environment.</li> <li>• Use standard units to measure length, mass, capacity and time in a range of contexts.</li> <li>• Use a range of units and instruments, interpreting, with</li> </ul> | <ul style="list-style-type: none"> <li>• Name and describe common 2D and 3D shapes, using appropriate mathematical language.</li> <li>• Identify lines of symmetry in simple 2-D shapes.</li> <li>• Understand angle as a measurement of turn and recognise right angles in the environment.</li> <li>• Use standard units to measure length, mass, capacity and time in a range of contexts.</li> <li>• Use a range of units and instruments, interpreting, with</li> </ul> | <ul style="list-style-type: none"> <li>• Name and describe common 2D and 3D shapes, using appropriate mathematical language.</li> <li>• Identify lines of symmetry in simple 2-D shapes.</li> <li>• Understand angle as a measurement of turn and recognise right angles in the environment.</li> <li>• Use standard units to measure length, mass, capacity and time in a range of contexts.</li> <li>• Use a range of units and instruments, interpreting, with</li> </ul> | <ul style="list-style-type: none"> <li>• Make simple 2D and 3D shapes.</li> <li>• Understand and use language associated with line and angle.</li> <li>• Understand the relationship between metric units.</li> <li>• Find perimeters of simple shapes, find areas by counting squares and find volumes by counting cubes.</li> <li>• Begin to make sensible estimates using standard units in relation to everyday situations.</li> </ul>   |

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| reasonable accuracy, numbers on a range of measuring instruments.   | reasonable accuracy, numbers on a range of measuring instruments.   | reasonable accuracy, numbers on a range of measuring instruments. |  |
| <b>3D</b>   | <b>3E / 2E</b>  |   | <b>1G</b>  |
| <ul style="list-style-type: none"> <li>Sort 2D and 3D shapes in various ways and give reasons for sorting.</li> <li>Name common 2D shapes.</li> <li>Measure length, mass, capacity and area and recognise standard units.</li> <li>Know the metric units of length, mass, capacity and time.</li> <li>Read times on the analogue clock and the date from a calendar.</li> </ul> | <ul style="list-style-type: none"> <li>Sort 2D and 3D shapes in various ways and give reasons for sorting.</li> <li>Name common 2D shapes.</li> <li>Measure length, mass, capacity and area and recognise standard units.</li> <li>Know the metric units of length, mass, capacity and time.</li> <li>Read times on the analogue clock and the date from a calendar.</li> </ul> |   | <ul style="list-style-type: none"> <li>Name and describe common 2D and 3D shapes, using appropriate mathematical language.</li> <li>Identify lines of symmetry in simple 2-D shapes.</li> <li>Understand angle as a measurement of turn and recognise right angles in the environment.</li> <li>Use standard units to measure length, mass, capacity and time in a range of contexts.</li> <li>Use a range of units and instruments, interpreting, with reasonable accuracy, numbers on a range of measuring instruments.</li> </ul> |
| <b>3E / 2E</b>  |   |   | <b>U</b>   |
| <ul style="list-style-type: none"> <li>Make constructions with 2-D and 3D shapes.</li> <li>Measure and order objects using direct comparison and use appropriate language associated with length, mass,</li> </ul>  |   |   | Learners lack the basic foundations in order to calculate and solve problems involving geometry.   |

capacity and area.